# Identity Based Proxy Re-encryption Based on BB2 and SK IBE with the Help of PKG

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Abstract-In proxy re-encryption, a proxy can transform a ciphertext computed under A's public key into one that can be opened under B's decryption key. In this paper, we focus on the research of proxy re-encryption in the identity based setting. In particular, we are interested in constructing PRE schemes basically based on standardized IBE schemes, such as BB2 IBE, SK IBE. We construct the first IBPRE scheme based on BB2 IBE, the first IBPRE scheme based on SK IBE with the help of PKG. Concretely, we allow PKG to generate the re-encryption keys between the Delegator and Delegatee by using its master-key. We also prove their security in the corresponding security models, by introducing some novel techniques which maybe have independent interest. At a first look, involving PKG in generating re-encryption keys seems unreasonable, which will greatly increase PKG's workload. But we challenge this traditional view. Firstly, in an IBE system, typically small self-organizations like corporation etc, the demand on proxy re-encryption between any two users is not very often. Thus PKG's workload will be greatly lower than our original anticipation. Secondly, these schemes can easily achieve master secret secure property, while the previous PRE schemes can not easily achieve, and even non-transferable property, while all the previous PRE schemes can not achieve. These properties are very important for the wide adaptation of IBPRE and PRE.

*Index Terms*—Cryptography, Identity based proxy reencryption, PKG, BB<sub>2</sub> IBE, SK IBE, Security proof.

#### I. INTRODUCTION

Blaze, Bleumer, and Strauss introduced the concept of proxy re-encryption (PRE) in 1998 [2]. Proxy reencryption enables a semi-trusted proxy transforming a ciphertext under one person to another person, without the proxy knowing the secret keys of the persons and the underlying plaintext. According to the direction of transformation, PRE schemes can be classified into bidirectional schemes and unidirectional schemes. Also according to the times the transformation can apply on the ciphertext, PRE schemes can be classified into singlehop schemes and multi-hop schemes. PRE has been demonstrated to be very useful in e-mail forwarding, law enforcement, cryptographic operations on storage-limited devices, distributed secure file systems and outsourced filtering of encrypted spam, interoperable DRM architecture, multicast etc.

Until now, many variants of PRE have been proposed, such as CCA-secure PRE, PRE in the identity based setting, PRE in the attribute based setting, PRE in the broadcast setting, conditional PRE or type-based PRE, key private PRE, PRE with keyword search etc. But in this paper, we concentrated on one of them: PRE in the identity based setting.

## A. Related Work

The first identity based proxy re-encryption schemes(IBPRE) was proposed by Green et al. in ACNS'07. In ISC'07, Chu et al. proposed the first IND-ID-CCA2 IBPRE schemes in the standard model based on Water's IBE. But unfortunately Shao et al. found a flaw in their scheme and they fixed this flaw by proposing an improved scheme [16]. In Pairing'07, Matsuo proposed new PRE schemes in the identity based setting [14], one is the hybrid PRE from CBE to IBE, the other is the PRE from IBE to IBE, which can help the ciphertext circulate smoothly in the network. But the latter scheme was recently pointed out to be insecure [21]. In Inscrypt'08, concerning on constructing proxy re-encryption between different domains in identity based setting, Tang et al. proposed the new concept of interdomain identity based proxy re-encryption [18]. They follow Green's paradigm but based on Boneh-Frankin IBE. Later, Ibraimi et al. construct a type and identity based proxy re-encryption, which aimed at combing type and identity properties in one proxy re-encryption system [11]. Based on identity-based mediated encryption, recently Lai et al. [12] gave new constructions on IBPRE Wang et al. proposed the first multi-use CCA-secure unidirectional IBPRE scheme [21].

#### B. Our Motivation and Contribution

We extend Matsuo's research on PRE in identity based setting [14]. A fact we must note is the standardization and general acceptance of IBE technology in these years.

The second author is the corresponding author. This paper is an extended work of [20], [22] and supported by the National Natural Science Foundation of China under contract no. 61103230, 61103231, 61272492, 61202492, Natural Science Foundation of Shaanxi Province and Natural Science Foundation of Engineering University of Chinese Armed Police Force.

IBE is a public-key technology in which the recipient's public key is an arbitrary string that represents the recipient's identity. The sender encrypts the message directly by using this identity. The recipient is given the corresponding private key from a secure server called a private-key generator (PKG) to decrypt the ciphertext. Although the concept of IBE has been proposed in 1984, but the first practical IBE only realized in 2001 by Boneh and Franklin [3]. Later numerous interesting IBE and related schemes have been proposed and implemented [23], [24]. And the interest on IBE quickly spreads from the academical society to the industry and even to every normal person. More and more standardization organization show great interest on standardize IBE schemes, such as P1363 workgroup, IETF and NIST. RFC 5091 (www.ietf.org/rfc/rfc5091.txt) defines two IBE schemes, and the IEEE P1363.3 Standard for Identity-Based Cryptographic Techniques using Pairings (http://grouper.ieee.org/groups/1363/IBC/) concentrates on IBE and related schemes. In 2008, NIST holds a workshop on the IBE technology. All these standardization body show interest on standardizing four IBE schemes: BF IBE [3], BB<sub>1</sub> IBE [4], BB<sub>2</sub> IBE [4], and SK IBE [17]. Thus when we consider extending Matsuo's research on PRE in identity based setting, we first try to construct PRE schemes based on these standardizing IBE schemes, which will give more choice and guidance to the security engineers. We remark although there are many PRE schemes in the identity based setting, but none of them is constructed from this viewpoint.

Our contributions are mainly as following: by allowing PKG generating re-encryption keys for PRE by using its master – key, we construct PRE based on SK IBE and PRE based on BB<sub>2</sub> IBE.

#### C. Organization

We organize our paper as following. In Section II, we give some preliminaries which are necessary to understand our paper. In Section III, we propose our new proxy re-encryption scheme based on BB<sub>2</sub> IBE and prove its security. In Section IV, we propose our new proxy re-encryption scheme based on SK IBE and prove its security. In Section V, we discuss about issues PKG's workload in our scheme. We give our conclusions in the last Section VI.

#### **II. PRELIMINARIES**

## A. Bilinear groups

Let G and  $G_1$  be multiplicative cyclic groups of prime order p, and g be generator of G. We say that  $G_1$  has an admissible bilinear map  $e: G \times G \to G_1$ . if the following conditions hold.

- 1)  $e(g^{a}, g^{b}) = e(g, g)^{ab}$  for all *a*, *b*.
- 2)  $e(g,g) \neq 1$ .
- 3) There is an efficient algorithm to compute  $e(g^a, g^b)$  for all a, b and g.

#### B. Assumptions

Definition 1: For randomly chosen integers a, b,  $c \leftarrow Z_p^*$ , a random generator  $g \leftarrow G$ , and an element  $R \leftarrow G$ , we define the advantage of an algorithm  $\mathcal{A}$  in solving the modified Decision Bilinear Diffie-Hellman(mDBDH) problem as follows:

$$Adv_{G}^{dbdh}(\mathcal{A}) = |Pr[\mathcal{A}(g, g^{a}, g^{a^{2}}, g^{b}, g^{c}, e(g, g)^{abc}) = 0]$$
$$-Pr[\mathcal{A}(g, g^{a}, g^{a^{2}}, g^{b}, g^{c}, R) = 0]|$$

where the probability is over the random choice of generator  $g \in G$ , the randomly chosen integers a, b, c, the random choice of  $R \in G$ , and the random bits used by A. We say that the  $(k, t, \epsilon)$ -mDBDH assumption holds in  $\mathbb{G}$ if no t-time algorithm has advantage at least  $\epsilon$  in solving the mDBDH problem in G under a security parameter k.

Definition 2: For randomly chosen integers  $x \leftarrow Z_p^*$ , a random generator  $g_1, g_2 \leftarrow G$ , we define the advantage of an algorithm  $\mathcal{A}$  in solving the  $q_1$ -BDHI problem as follows:

$$Adv_{G}^{q_{1}-BDHI}(\mathcal{A}) = |Pr[e(g_{1},g_{2})^{\frac{1}{x}} \leftarrow \mathcal{A}(g_{1},xg_{2},x^{2}g_{2},x^{3}g_{2},\cdots,x^{q_{1}}g_{2})]|$$

where the probability is over the random choice of generator  $g_1, g_2 \in G$ , the randomly chosen integers x, and the random bits used by A. We say that the  $(k, t, \epsilon)$ - $q_1$ -BDHI assumption holds in  $\mathbb{G}$  if no t-time algorithm has advantage at least  $\epsilon$  in solving the  $q_1$ -BDHI problem in G under a security parameter k.

#### C. Our Definition for IBPRE

In this section, we give our definition and security model for identity based PRE scheme, which is based on [9], [18].

*Definition 3:* An identity based PRE scheme is tuple of algorithms (Setup, KeyGen, Encrypt, Decrypt, RK-Gen, Reencrypt):

- Setup(1<sup>k</sup>). On input a security parameter, the algorithm outputs both the master public parameters which are distributed to users, and the master secret key (msk) which is kept private.
- KeyGen(params, msk, ID). On input an identity ID ∈ {0,1}\* and the master secret key, outputs a decryption key sk<sub>ID</sub> corresponding to that identity.
- Encrypt(params, ID, m). On input a set of public parameters, an identity ID ∈ {0,1}\* and a plaintext m ∈ M, output c<sub>ID</sub>, the encryption of m under the specified identity.
- RKGen(params, msk, sk<sub>ID1</sub>, sk<sub>ID2</sub>, ID1, ID2). On input secret keys msk, sk<sub>ID1</sub>, sk<sub>ID2</sub>, and identities ID ∈ {0,1}\*, PKG, the delegator and the delegatee interactively generat the re-encryption key rk<sub>ID1→ID2</sub>, the algorithm output it.
- Reencrypt(params,  $rk_{ID_1 \rightarrow ID_2}$ ,  $c_{ID_1}$ ). On input a ciphertext  $c_{ID_1}$  under identity  $ID_1$ , and a reencryption key  $rk_{ID_1 \rightarrow ID_2}$ , outputs a re-encrypted ciphertext  $c_{ID_2}$ .

Decrypt(params, sk<sub>ID</sub>, c<sub>ID</sub>). Decrypts the ciphertext c<sub>ID</sub> using the secret key sk<sub>ID</sub>, and outputs m or ⊥.

## D. Our Security Models for IBPRE

#### PKG Security.

In PRE from IBE and IBE, PKG's master key can not leverage even if the delegator, the delegatee and proxy collude.

*Definition 4:* (**PKG-OW**) A PRE scheme from IBE to IBE is one way secure for PKG if the probability

$$Pr[\{(ID_x, sk_{ID_x}) \leftarrow KeyGen(\cdot)\}, \\ \{(ID_h, sk_{ID_h}) \leftarrow KeyGen(\cdot)\}, \\ \{R_{hx} \leftarrow RKGen(msk, sk_{ID_h}, sk_{ID_x}, \cdot)\}, \\ \{R_{xh} \leftarrow RKGen(msk, sk_{ID_x}, sk_{ID_h}, \cdot)\}, \\ \{R_{hh} \leftarrow RKGen(msk, sk_{ID_h}, sk_{ID_h}, \cdot)\}, \\ \{R_{xx} \leftarrow RKGen(msk, sk_{ID_x}, sk_{ID_x}, \cdot)\}, \\ mk' \leftarrow A^{O_{renc}}(\{sk_{ID_x}\}, \{sk_{ID_h}\}, \{R_{xh}\}, \\ \{R_{hx}\}, \{R_{hh}\}, \{R_{xx}\}, \{parms\}) : mk = mk']$$

is negligibly close to 0 for any PPT adversary A. The notations in this game are same as Definition 5. **Delegator Security.** 

In PRE from IBE to IBE, we consider the case that proxy and delegatee are corrupted.

*Definition 5:* (**DGA-IBE-IND-ID-CPA**) A PRE scheme from IBE to IBE is DGA<sup>1</sup>-IBE-IND-ID-CPA secure if the probability

$$\begin{aligned} Pr[\{(ID^{\star}, sk_{ID^{\star}}) \leftarrow KeyGen(\cdot)\} \\ \{(ID_x, sk_{ID_x}) \leftarrow KeyGen(\cdot)\}, \\ \{(ID_h, sk_{ID_h}) \leftarrow KeyGen(\cdot)\}, \\ \{R_{hx} \leftarrow RKGen(msk, sk_{ID_h}, sk_{ID_x}, \cdot)\}, \\ \{R_{xh} \leftarrow RKGen(msk, sk_{ID_x}, sk_{ID_h}, \cdot)\}, \\ \{R_{hh} \leftarrow RKGen(msk, sk_{ID_x}, sk_{ID_h}, \cdot)\}, \\ \{R_{xx} \leftarrow RKGen(msk, sk_{ID_x}, sk_{ID_x}, \cdot)\}, \\ \{R_{xx} \leftarrow RKGen(msk, sk_{ID_x}, sk_{ID_x}, \cdot)\}, \\ \{R_{xx} \leftarrow RKGen(msk, sk_{ID_x}, sk_{ID_x}, \cdot)\}, \\ \{R_{xh} \leftarrow RKGen(msk, sk_{ID_x}, sk_{ID_x}, \cdot)\}, \\ \{R_{xh} \leftarrow RKGen(msk, sk_{ID_x}, sk_{ID_x}, \cdot)\}, \\ \{R_{xh} \leftarrow RKGen(msk, sk_{ID^{\star}}, sk_{ID_x}, \cdot)\}, \\ (m_0, m_1, St) \leftarrow A^{O_{renc}}(ID^{\star}, \{sk_{ID_x}\}, \\ \{R_{xh}\}, \{R_{hx}\}, \{R_{hh}\}, \{R_{xx}\}, \{R_{xh}\}, \{R_{xx}\}), \\ d^{\star} \leftarrow R^{O_{renc}}(C^{\star}, St) : d' = d^{\star}] \end{aligned}$$

is negligibly close to 1/2 for any PPT adversary A. In our notation, St is a state information maintained by  $\mathcal{A}$ while  $(ID^*, sk_{ID^*})$  is the target user's pubic and private key pair generated by the challenger which also chooses other keys for corrupt and honest parties. For other honest parties, keys are subscripted by h and we subscript corrupt keys by x. Oracles  $\mathcal{O}_{renc}$  proceeds as follows:

<sup>1</sup>DGA means Delegator

• Re-encryption  $\mathcal{O}_{renc}$ : on input  $(pk_i, ID_j, C_{pk_i})$ , where  $C_{pk_i}$  is the ciphertext under the public key  $pk_i$ ,  $pk_i$  were produced by Keygen<sub>CBE</sub>,  $ID_j$  were produced by Keygen<sub>IBE</sub>, this oracle responds with 'invalid' if  $C_{pk_i}$  is not properly shaped w.r.t.  $pk_i$ . Otherwise the re-encrypted first level ciphertext  $C_{ID} =$  $ReEnc(KeyGen_{PRO}(sk_i, ID_j, mk, parms), ID_j,$  $parms, C_{pk_i})$  is returned to  $\mathcal{A}$ .

## **Delegatee Security.**

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In PRE from IBE to IBE, we consider the case that proxy and delegator are corrupted.

*Definition 6:* (**DGE-IBE-IND-ID-CPA**) A PRE scheme from IBE to IBE is DGE<sup>2</sup>-IBE-IND-ID-CPA secure if the probability

$$\begin{aligned} Pr[\{(ID^{\star}, sk_{ID^{\star}}) \leftarrow KeyGen(\cdot)\} \\ \{(ID_{x}, sk_{ID_{x}}) \leftarrow KeyGen(\cdot)\}, \\ \{(ID_{h}, sk_{ID_{x}}) \leftarrow KeyGen(\cdot)\}, \\ \{(ID_{h}, sk_{ID_{h}}) \leftarrow KeyGen(\cdot)\}, \\ \{R_{hx} \leftarrow RKGen(msk, sk_{ID_{h}}, sk_{ID_{x}}, \cdot)\}, \\ \{R_{xh} \leftarrow RKGen(msk, sk_{ID_{x}}, sk_{ID_{h}}, \cdot)\}, \\ \{R_{hh} \leftarrow RKGen(msk, sk_{ID_{x}}, sk_{ID_{h}}, \cdot)\}, \\ \{R_{xx} \leftarrow RKGen(msk, sk_{ID_{x}}, sk_{ID_{x}}, \cdot)\}, \\ \{R_{h\star} \leftarrow RKGen(msk, sk_{ID_{x}}, sk_{ID^{\star}}, \cdot)\}, \\ \{R_{x\star} \leftarrow RKGen(msk, sk_{ID_{x}}, sk_{ID^{\star}}, \cdot)\}, \\ \{R_{x\star} \leftarrow RKGen(msk, sk_{ID_{x}}, sk_{ID^{\star}}, \cdot)\}, \\ \{R_{x\star} \leftarrow RKGen(msk, sk_{ID_{x}}, sk_{ID^{\star}}, \cdot)\}, \\ \{R_{h\star} \in RKGen(msk, sk_{ID_{x}}, sk_{ID^{\star}}, \cdot)\}, \\ \{R_{h\star} \in RKGen(msk, sk_{ID_{x}}, sk_{ID^{\star}}, \cdot)\}, \\ \{R_{hx}\}, \{R_{hh}\}, \{R_{xx}\}, \{R_{h\star}\}, \{R_{x\star}\}, \\ \{R_{hx}\}, \{R_{hh}\}, \{R_{xx}\}, \{R_{h\star}\}, \{R_{x\star}\}, \\ d^{\star} \xleftarrow{R} \{0, 1\}, C^{\star} = Encrypt(m_{d^{\star}}, ID^{\star}), \\ d' \leftarrow A^{\oslash_{renc}}(C^{\star}, St) : d' = d^{\star}] \end{aligned}$$

is negligibly close to 1/2 for any PPT adversary A. The notations in this game are same as Definition 5.

## III. IBPRE BASED ON $BB_2$ IBE

#### A. Review of the BB<sub>2</sub> Identity Based Encryption

Let  $\mathbb{G}$  be a bilinear group of prime order p and g be a generator of  $\mathbb{G}$ . For now, we assume that the public keys (ID) are elements in  $Z_p^*$ . We show later that arbitrary identities in  $\{0,1\}^*$  can be used by first hashing ID using a collision resistant hash  $H : \{0,1\}^* \to Z_p^*$ . We also assume that the messages to be encrypted are elements in  $\mathbb{G}_1$ . The IBE system works as follows:

- Setup: To generate IBE parameters, select random elements (x, y) ∈ Z<sub>p</sub><sup>\*</sup> and define X = g<sup>x</sup> and Y = g<sup>y</sup>. The public parameters parms and the secret master key are given by parms = (g, g<sup>x</sup>, g<sup>y</sup>), master key = (x, y)
- KeyGen(master key, ID): To create a private key for the public key ID ∈ Z<sup>\*</sup><sub>p</sub>:
  - a) pick a random  $r \in Z_p$  and compute  $K = q^{\overline{(ID+x+ry)}} \in \mathbb{G}$ ,
  - b) output the private key  $d_{ID} = (r, K)$ . In the unlikely event that  $x + ry + ID = 0 \mod p$ , try again with a new random value for r.

<sup>2</sup>DGE means Delegatee.

- 3) Encrypt(parms, ID, M): To encrypt a message  $M \in G_1$  under public key  $ID \in Z_p^*$ , pick a random  $s \in Z_p^*$  and output the ciphertext  $C = (g^{s \cdot ID}X^s, Y^s, e(g, g)^s \cdot M)$ . Note that e(g, g) can be precomputed once and for all so that encryption does not require any pairing computations.
- 4) **Decrypt** $(d_{\text{ID}}, C)$ : To decrypt a ciphertext C = (A, B, C) using the private key  $d_{ID} = (r, K)$ , output  $C/e(AB^r, K)$ . Indeed, for a valid ciphertext we have

$$\frac{C}{e(AB^r, K)} = \frac{C}{e(g^{s(ID+x+ry)}, g^{1/(ID+x+ry)})}$$
$$= \frac{C}{e(g, g)^s} = M$$

*Remark 1:* This scheme is an efficient identity based encryption and proved to be IND-sID-CPA secure in the standard model. In Eurocrypt'06, Gentry proposed a practical identity based encryption based on this scheme which can achieve IND-ID-CCA2 with tight security proof [10]. Thus this scheme plays an important role in the field of identity based encryption.

## B. Our PRE Scheme Based on BB<sub>2</sub> Identity Based Encryption

- 1) **ReKeyGen**<sub>ID→ID'</sub>: PKG chooses a collision resistent hash function  $H : \{0,1\}^{3|p|} \rightarrow Z_p^*$  and a random seed  $t \in Z_p^*$ , and computes k = H(ID, ID', t). He computes  $rk_{ID\rightarrow ID'} = (rk_1, rk_2, rk_3) = (r, \frac{ID'+x+r'y}{ID+x+ry} + k \mod p, g^{\overline{(ID'+x+r'y)}})$  and sends them to the proxy as the re-encryption key. We note that PKG chooses a different k for every different user pair (ID, ID').
- 2) Encrypt(parms, ID, M): Same as the Encrypt algorithm in III-A.
- 3) **ReEnc**  $(rk_{ID \to ID'}, \text{parms}, C_{ID}, ID')$ :. On input the ciphertext  $\widehat{C}_{ID} = (\widetilde{C}_1, \widetilde{C}_2, \widetilde{C}_3) = (g^{s \cdot ID} X^s, Y^s, e(g, g)^s \cdot M)$ , the proxy computes  $\widehat{C}_{ID'} = (\widehat{C}_1, \widehat{C}_2) = (\widetilde{C}_1 \widetilde{C}_2^{rk_1}, \widetilde{C}_3 e((\widetilde{C}_1 \widetilde{C}_2^{rk_1})^{rk_2}, rk_3))$ , and sends it to the delegatee.
- 4) **Decrypt**<sub>1</sub>( $\overline{C_{ID'}}, d_{ID'}$ ): On input a re-encrypted ciphertext  $\widehat{C_{ID'}} = (\widehat{C_1}, \widehat{C_2})$ , the delegate decrypts like this:  $M = \frac{\widehat{C_2}}{e(\widehat{C_1}, d_{ID'}^2)} = \frac{\widehat{C_2}}{e(\widehat{C_1}, K')}$  and returns M.
- Decrypt<sub>2</sub>(d<sub>ID</sub>, C): On input a normal ciphertext, the delegatee do the same as the Decrypt algorithm in III-A.
- 6) **Check:** On input a ciphertext  $C_{ID} = (C_1, C_2, C_3)$ , the proxy computes  $v_1 = e(\widetilde{C}_1, Y)$  and  $v_2 = e(\widetilde{C}_2, g^{ID}X)$ , if  $v_1 = v_2$ , then return "Valid", else return "Invalid".

First we verify our scheme's correctness as following.

$$\begin{aligned} & \frac{\widehat{C_2}}{e(\widehat{C_1}, K')} = \frac{\widetilde{C_3}e(\widetilde{C_1}\widetilde{C_2}^{rk_1}, rk_3)}{e((\widetilde{C_1}\widetilde{C_2}^{rk_1})^{rk_2}, g^{\overline{1D'+x+r'y'}})} \\ &= \frac{e(g, g)^s \cdot M \cdot e(g^{s \cdot ID}X^sY^{sr}, g^{\overline{(ID'+x+r'y)}})}{e((g^{s \cdot ID}X^sY^{sr})^{\frac{ID'+x+r'y}{ID+x+ry}+k}, g^{\overline{1D'+x+r'y'}})} \\ &= \frac{e(g, g)^s \cdot M \cdot e(g^{s(ID+x+ry)}, g^{\overline{(ID'+x+r'y)}})}{e(g^{s(ID'+x+r'y)}, g^{\overline{1D'+x+r'y'}})e(g^{sk(ID+x+ry)}, g^{\overline{1D'+x+r'y'}})} \\ &= M \end{aligned}$$

*Remark 2:* In our scheme, we let  $rk_1 = r$  which is a part of delegator's secret key. We remark that let r be public should still preserve  $BB_2$  IBE scheme's IND-sID-CPA security.

#### C. Security Analysis

Theorem 1: Suppose Decision q-BDHI assumption holds in  $\mathbb{G}$ , then our scheme is DGA-IBE-IND-sID-CPA secure for the proxy and delegatee's colluding.

**Proof:** Suppose  $\mathcal{A}$  has advantage in attacking our PRE system. We build an algorithm  $\mathcal{B}$  that uses  $\mathcal{A}$ to solve the Decision q - BDHI problem in  $\mathbb{G}$ . Algorithm  $\mathcal{B}$  is given as input a random (q + 2)-tuple  $(g, g^{\alpha}, g^{(\alpha^2)}, ..., g^{(\alpha^q)}, T) \in (\mathbb{G}^*)^{q+1} \times \mathbb{G}_1$  that is either sampled from  $P_{BDHI}$  (where  $T = e(g, g)^{\frac{1}{\alpha}}$ ) or from R(where T is uniform and independent in  $\mathbb{G}_1$ ). Algorithm  $\mathcal{B}$ 's goal is to output 1 if  $T = e(g, g)^{1/\alpha}$  and 0 otherwise. Algorithm  $\mathcal{B}$  works by interacting with  $\mathcal{A}$  in a selective identity game as follows:

**Preparation.** Algorithm  $\mathcal{B}$  builds a generator  $h \in \mathbb{G}^*$  for which it knows q-1 pairs of the form  $(w_i, h^{1/(\alpha+w_i)})$  for random  $w_1, ..., w_{q-1} \in \mathbb{Z}_p^*$ . This is done as follows:

- 1) Pick random  $w_1, ..., w_{q-1} \in Z_p^*$  and let f(z) be the polynomial  $f(z) = \prod_{i=1}^{q-1} (z + w_i)$ . Expand the terms of f to get  $f(z) = \sum_{i=0}^{q-1} c_i x_i$ . The constant term  $c_0$  is non-zero.
- term  $c_0$  is non-zero. 2) Compute  $h = \prod_{i=0}^{q-1} (g^{(\alpha^i)})^{c_i} = g^{f(\alpha)}$  and  $u = \prod_{i=1}^{q} (g^{(\alpha^i)})^{c_{i-1}} = g^{\alpha f(\alpha)}$ . Note that  $u = h^{\alpha}$ .
- Check that h ∈ G\*. Indeed if we had h = 1 in G this would mean that w<sub>j</sub> = -α for some j easily identifiable w<sub>j</sub>, at which point B would be able to solve the challenge directly. We thus assume that all w<sub>j</sub> ≠ -α.
- 4) Observe that for any i = 1,...,q-1, it is easy for B to construct the pair (w<sub>i</sub>, h<sup>1/(α+w<sub>i</sub>)</sup>). To see this, write f<sub>i</sub>(z) = f(z)/(z + w<sub>i</sub>) = ∑<sub>i=0</sub><sup>q-2</sup> d<sub>i</sub>Z<sub>i</sub>. Then h<sup>1/(α+w<sub>i</sub>)</sup> = g<sup>f<sub>i</sub>(α)</sup> = Π<sub>i=0</sub><sup>q-2</sup>(g<sup>(α<sup>i</sup>)</sup>)<sup>d<sub>i</sub></sup>.
- 5) Next  $\mathcal{B}$  computes

$$T_{h} = T^{c_{0}f(\alpha)} \cdot T_{0}$$
  
$$T_{0} = \prod_{i=0}^{q-1} \prod_{j=0}^{q-2} e(g^{(\alpha^{i})}, g^{(\alpha^{j})})^{c_{i}c_{j+1}}$$

Observe that if  $T = e(g,g)^{1/\alpha}$  then  $T_h = e(g^{f(\alpha)/\alpha}, g^{f(\alpha)}) = e(h, h)^{1/\alpha}$ . On the contrary, if T is uniform in  $G_1$ , then so is  $T_h$ .

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We will be using the values  $h, u, T_h$  and the pairs  $(w_i, h^{1/(\alpha+w_i)})$  for i = 1, ..., q - 1 throughout the simulation.

- 1) **Initialization.** The selective identity game begins with  $\mathcal{A}$  first outputting an identity  $ID^{\star} \in \mathbb{Z}_p^*$  that it intends to attack.
- Setup. To generate the system parameters, algorithm *B* does the following:
  - a) Pick random  $a, b \in Z_p^*$  under the constraint that  $ab = ID^*$ .
  - b) Compute  $X = u^{-a}h^{-ab} = h^{-a(\alpha+b)}$  and  $Y = u = h^{\alpha}$ .
  - c) Publish parms = (h, X, Y) as the public parameters. Note that X, Y are independent of  $ID^*$  in the adversary's view.
  - d) We implicitly define x = -a(α+b) and y = α so that X = h<sup>x</sup> and Y = h<sup>y</sup>. Algorithm B does not know the value of x or y, but does know the value of x + ay = -ab = -ID<sup>\*</sup>.

## 3) Phase 1.

- "A issues up to q<sub>s</sub> < q private key queries". Consider the *i*-th query for the private key corresponding to public key ID<sub>i</sub> ≠ ID<sup>\*</sup>. We need to respond with a private key (r, h<sup>(ID<sub>i</sub>+x+ry)</sup>) for a uniformly distributed r ∈ Z<sub>p</sub>. Algorithm B responds to the query as follows:
  - a) Let  $(w_i, h^{1/(\alpha+w_i)})$  be the *i*-th pair constructed during the preparation step. Define  $h_i = h^{1/(\alpha+w_i)}$ .
  - b)  $\mathcal{B}$  first constructs an  $r \in Z_p$  satisfying  $(r a)(\alpha + w_i) = ID_i + x + ry$ . Plugging in the values of x and y the equation becomes

$$(r-a)(\alpha + w_i) = ID_i - a(\alpha + b) + r\alpha$$

We see that the unknown  $\alpha$  cancels from the equation and we get  $r = a + \frac{ID_i - ab}{w_i} \in Z_p$  which B can evaluate.

c) Now  $(r, h_i^{1/(r-a)})$  is a valid private key for ID for two reasons. First,

$$\begin{aligned} h_i^{1/(r-a)} &= (h^{1/(\alpha+w)})^{1/(r-a)} \\ &= h^{1/(r-a)(\alpha+w_i)} = h^{1/(ID_i+x+ry)} \end{aligned}$$

as required. Second, r is uniformly distributed among all elements in  $Z_p$  for which  $ID_i + x + ry \neq 0$  and  $r \neq a$ . This is true since w is uniform in  $Z_p/\{0, -\alpha\}$  and is currently independent of  $\mathcal{A}$ 's view. Algorithm  $\mathcal{B}$  gives  $\mathcal{A}$  the private key  $(r, h_i^{1/(r-\alpha)})$ . For completeness, we note that  $\mathcal{B}$  can construct the private key for  $ID_i$  with r = a as  $(r, h^{1/ID_i - ID^*})$ . Hence, the r in the private key given to  $\mathcal{A}$  can be made uniform among all  $r \in Z_p$  for which  $ID + x + ry \neq 0$  as required.

We point out that this procedure will fail to produce the private key for  $ID_i = ID^*$  since in that case we get r = a and ID + x + ry = 0. Hence, B can generate private keys for all public keys except for  $ID^*$ .

• "A issues up to re-encryption key queries on  $(ID_i, ID_j)$ ".

The challenger  $\mathcal{B}$  chooses a randomly  $x \in Z_p^*$ and sets  $rk_2 = \frac{ID_j + x + r_j y}{ID_i + x + r_i y} + k = x$ , he computes re-encryption key as follows:

$$\begin{aligned} rk_1 &= r_i, rk_2 = x \\ rk_3 &= g^{\frac{k}{ID_j + x + r_j y}} = g^{\frac{x - \frac{ID_j + x + r_j y}{ID_j + x + r_j y}}{ID_j + x + r_j y}} \\ &= g^{\frac{x}{ID_j + x + r_j y}} \cdot g^{-\frac{1}{ID_i + x + r_i y}} = h_j^{\frac{x}{r_j - a}} \cdot h_i^{\frac{1}{r_i - a}} \end{aligned}$$

thus our simulation is a perfect simulation. Because x is uniformly in  $Z_p^*$ , the adversary (including delegator and proxy colluding or delegatee and proxy colluding) can not get any useful information from it.

• "A issues up to rekey generation queries on  $(ID^*, ID)$ ".

Do the same as the above.

• " $\mathcal{A}$  issues up to re-encryption queries on  $(C_{ID_i}, ID_i, ID_j)$ ".

The challenge  $\mathcal{B}$  runs ReEnc( $rk_{ID_i \rightarrow ID_j}, C_{ID_i}, ID_j$ ) and returns the results.

 Challenge. A outputs two messages M<sub>0</sub>, M<sub>1</sub> ∈ G. Algorithm B picks a random bit b ∈ {0,1} and a random l ∈ Z<sup>\*</sup><sub>p</sub>. It responds with the ciphertext C<sup>\*</sup> = (h<sup>-al</sup>, h<sup>l</sup>, T<sup>l</sup><sub>h</sub> · M<sub>b</sub>). Define s = l/α. On the one hand, if T = e(h, h)<sup>1/α</sup> we have

$$h^{-al} = h^{a\alpha(l/\alpha)} = h^{(x+ab)(l/\alpha) = h^{sID^* \cdot X^s}}$$
$$h^l = Y^{l/\alpha} = Y^s$$
$$T_h^l = e(h,h)^{l/\alpha} = e(h,h)^s$$

It follows that  $C^{\star}$  is a valid encryption of  $M_b$  under  $ID^{\star}$ , with the uniformly distributed randomization value  $s = l/\alpha$ . On the other hand, when T is uniform in  $G_1$ , then, in the adversary's view  $C^{\star}$  is independent of the bit b.

- 5) **Phase 2.** A issues more private key queries, for a total of at most  $q_s < q$ . Algorithm B responds as before. A issues more other queries like in Phase 1 except natural constraints and Algorithm B responds as before.
- 6) Guess. Finally, A outputs a guess b' ∈ {0,1}. If b = b' then B outputs 1 meaning T = e(g,g)<sup>1/α</sup>. Otherwise,it outputs 0 meaning T ≠ e(g,g)<sup>1/α</sup>.

When  $T = e(g, g)^{1/\alpha}$  then  $\mathcal{A}$ 's advantage for breaking the scheme is same as  $\mathcal{B}$ 's advantage for solving q-BDHI problem.

*Theorem 2:* Suppose the q-BDHI assumption holds, then our scheme is DGE-IBE-IND-sID-CPA secure for the proxy and delegator's colluding.

*Proof:* The security proof is same as the above theorem except that it does not allow " $\mathcal{A}$  issues up to rekey generation queries on  $(ID, ID^*)$ ", for  $\mathcal{B}$  does not know the private key corresponding to  $ID^*$ .

Theorem 3: Suppose the q-BDHI assumption holds, then our scheme is KGC-OW secure for the proxy, delegatee and delegator's colluding.

Proof: We just give the intuition for this theorem. The master-key is (x, y), and delegator's private key is  $(r_i, g^{\frac{1}{ID_i + x + r_i y}})$ , the delegatee's private key is  $(r_j, g^{\overline{\scriptscriptstyle ID_j + x + r_j y}})$  , the proxy re-encryption key is  $(r_i, \frac{ID_j + x + r_j y}{ID_i + x + r_i y} + k \mod p, g^{\frac{k}{ID' + x + r'y}})$ . Although  $rk_1 = r_i$ , this does not give adversary any more help for  $g^{\overline{ID_i + x + r_i y}}$  or x, y. Because the re-encryption key is uniformly distributed in  $Z_p^*$ , and the original BB<sub>2</sub> IBE is secure, we can conclude that (x, y) can not be disclosed by the proxy, delegatee and delegator's colluding.

## IV. IBPRE BASED ON SK IBE

#### A. Review of the SK Identity Based Encryption

SK-IBE is specified by four polynomial time algorithms:

- 1) Setup. Given a security parameter k, the parameter generator follows the steps.
  - a) Generate three cyclic groups  $G_1, G_2$  and  $G_T$ of prime order q, an isomorphism  $\varphi$  from  $G_2$ to  $G_1$ , and a bilinear pairing map  $e: G_1 \times$  $G_2 \rightarrow G_T$ . Pick a random generator  $P_2 \in G^*$ and set  $P_1 = \varphi(P_2)$ .
  - b) Pick a random  $s \in Z_q^*$  and compute  $P_{pub}$  =  $sP_1$ .
  - c) Pick four cryptographic hash functions  $H_1$ :  $\{0,1\}^* \rightarrow Z_q^*, H_2 : G_T \rightarrow \{0,1\}^n, H_3 :$  $\{0,1\}^n \times \{0,1\}^n \to Z_q^* \text{ and } H_4: \{0,1\}^n \to$  $\{0,1\}^n$  for some integer n > 0.

The message space is  $M = \{0,1\}^n$ . The ciphertext space is  $C = G_1^* \times \{0,1\}^n \times \{0,1\}^n$ . The master public key is  $M_{pk}$  $(q, G_1, G_2, G_T, \varphi, e, n, P_1, P_2, P_{pub}, H_1, H_2, H_3, H_4),$ and the master secret key is  $M_{sk} = s$ .

- 2) **Extract.** Given an identifier string  $ID_A \in \{0, 1\}^*$ of identity A,  $M_{pk}$  and  $M_{sk}$ , the algorithm returns  $d_A = \frac{1}{s + H_1(ID_A)} P_2.$ 3) **Encrypt.** Given a plaintext  $m \in M$ ,  $ID_A$  and  $M_{pk}$ ,
- the following steps are performed.
  - a) Pick a random  $\sigma \in \{0,1\}^n$  and compute r = $H_3(\sigma, m).$
  - b) Compute  $Q_A = H_1(ID_A)P_1 + P_{pub}, g^r =$  $e(P_1, P_2)^r$ .
  - c) Set the ciphertext to  $C = (rQ_A, \sigma \oplus$  $H_2(g^r), m \oplus H_4(\sigma)).$
- 4) **Decrypt.** Given a ciphertext  $C = (U, V, W) \in$  $\mathcal{C}, ID_A, d_A$  and  $M_{pk}$ , follows the steps:
  - a) Compute  $g' = e(U, d_A)$  and  $\sigma' = V \oplus H_2(g')$ .
  - b) Compute  $m' = W \oplus H_4(\sigma)$  and r' = $H_3(\sigma', m').$
  - c) if  $U \neq r'(H_1(ID_A)P_1 + P_{pub})$ , output  $\bot$ , else return m' as the plaintext.

B. Our Proposed PRE Based On SK Identity Based Encryption

Our proposed PRE scheme based on SK identity based encryption are as following:

- 1) Setup. Same as the above scheme IV-A.
- 2) Extract. Same as the above scheme IV-A.
- 3) **RKGen:** The PKG chooses a collision resistent hash function  $H_5$  :  $\{0,1\}^{3|p|} \rightarrow$ and random seeds  $s_2, s_1 \in Z_p^*$ ,  $Z_p^*$ it computes  $k_2$  $= H_5(ID, ID', s_2),$ =  $H_5(ID, ID', s_1)k_2$ . He computes  $k_1$  $rk_{ID \to ID'} = (rk_1, rk_2, rk_3) = \left(\frac{s+H_1(ID)+k_1}{(s+H_1(ID))}\right)$  $\begin{array}{l} \mod p, \frac{k_2}{(H_1(ID)+s)} \mod p, \frac{k_1}{k_2(s+H_1(ID'))}P_2). \\ \text{4) Encrypt. Same as the above scheme IV-A.} \end{array}$
- 5) **Reencrypt:**. On input the ciphertext  $C_{ID}$ =  $(C_1, C_2, C_3)$ =  $(rQ_{ID}, \sigma \oplus$  $H_2(g^r), m \oplus H_4(\sigma)),$  the proxy computes  $\widehat{C_{ID'}} = (\widehat{C'_1}, \widehat{C'_2}, \widehat{C'_3}, \widehat{C'_4}, \widehat{C'_5})$  $(rk_1\widetilde{C}_1, e(rk_2\widetilde{C}_1, rk_3), \widetilde{C}_2, \widetilde{C}_3, \widetilde{C}_1)$ , and sends it to the delegatee.
- 6) Decrypt<sub>1</sub>. Given a first level ciphertext reencrypted ciphertext  $C_{ID'} = (C'_1, C'_2, C'_3, C'_4, C'_5),$ follows the steps:
  - a) Compute  $g' = \frac{e(\widehat{C}'_1, d_{ID'})}{\widehat{C}'_2}$  and  $\sigma' = \widehat{C}'_3 \oplus H_2(g')$ .

b) Compute 
$$m' = \widehat{C}'_4 \oplus H_4(\sigma')$$
 and  $r' = H_3(\sigma', m')$ .

- 7) **Decrypt**<sub>2</sub>. Given a second level ciphertext normal ciphertext, do the same as the algorithm Decrypt in the above scheme IV-A.
- 8) Verify. If  $C'_5 \neq r'(H_1(ID)P_1 + P_{pub})$ , output  $\perp$ , else return m' as the plaintext.

First we verify our scheme's correctness as following.

$$\begin{aligned} g' &= \frac{e(C_1', d_{ID'})}{\widehat{C_2'}} = \frac{e(rk_1C_1, d_{ID'})}{e(rk_2\widetilde{C_1}, rk_3)} \\ &= \frac{e(\frac{s+H_1(ID')+k_1}{s+H_1(ID)} \cdot rQ_{ID}, \frac{1}{s+H_1(ID')}P_2)}{e(\frac{k_2}{(H_1(ID)+s)} \cdot rQ_{ID}, \frac{k_1}{k_2(s+H_1(ID'))}P_2)} \\ &= \frac{e(rP_1, P_2)e(rk_1P_1, \frac{1}{s+H_1(ID')}P_2)}{e(rP_1, \frac{k_1}{s+H_1(ID')}P_2)} = e(P_1, P_2)^r = g_1^r \\ \sigma' &= C_3' \oplus H_2(g') = \sigma \oplus H_2(g^r) \oplus H_2(g^r) = \sigma \end{aligned}$$

$$\begin{array}{lll} m' & = & \widehat{C'_4} \oplus H_4(\sigma') \\ & = & m \oplus H_4(\sigma) \oplus H_4(\sigma') = m \oplus H_4(\sigma) \oplus H_4(\sigma) = m, \\ r' & = & H_3(\sigma',m') = H_3(\sigma,m) = r \\ \widehat{C'_5} & = & \widetilde{C_1} = rQ_{ID} = r(H_1(ID)P_1 + P_{pub}) \end{array}$$

$$= r'(H_1(ID)P_1 + P_{pub})$$

 $\sigma'$ 

Remark 3: In our scheme, we must note that the PKG needs to compute different  $(k_1, k_2)$  for every different user pair (ID, ID'). Otherwise, if the adversary know  $(\frac{s+H_1(ID')+L}{(s+H_1(ID))} \mod p, \frac{k_2}{(H_1(ID)+s)} \mod p)$  for two d-ifferent pair (ID, ID') but the same  $(k_1, k_2)$ , he can compute s, which is not secure at all.

*Remark 4:* In our scheme, we require  $k_1$  $H_5(ID, ID', s_1)k_2$ . The reason of  $k_2$  is a factor of  $k_1$ is just for security proof.

## C. Security Analysis

Interestingly, our PRE based on SK IBE scheme even can achieve IND-Pr-ID-CCA2 secure while all the above PRE scheme can only achieve IND-Pr-sID-CPA secure.

Theorem 4: Suppose q-BDHI assumption holds in G, then our scheme is DGA-IBE-IND-ID-CCA2 secure for the proxy and delegatee's colluding.

Proof: The proof combines the following three lemmas.

Lemma 1: Suppose that H is a random oracle and that there exists an IND-ID-CCA adversary A against PRE-SK-IBE with advantage  $\varepsilon(k)$  which makes at most  $q_1$ distinct queries to H (note that H can be queried directly by  $\mathcal{A}$  or indirectly by an extraction query, a decryption query or the challenge operation). Then there exists an IND-CCA adversary  $\mathcal{B}$  which runs in time  $O(time(\mathcal{A}) +$  $q_D \cdot (T + \Gamma_1)$ ) against the following PRE-BasicPub<sup>hy</sup> scheme with advantage at least  $\varepsilon(k)/q_1$  where T is the time of computing pairing and  $\Gamma_1$  is the time of a multiplication operation 1 in  $\mathbb{G}_1$ .

PRE-BasicPub<sup>hy</sup> is specified by six algorithms: KeyGen, RKGen, Encrypt, Reencrypt, Decrypt,  $Decrypt_2$ .

- 1) **KeyGen:** Given a security parameter k, the parameter generator follows the steps.
  - a) Identical with step 1 in Setup algorithm of PRE-SK-IBE.
  - b) The PKG pick a random  $s \in Z_a^*$  and compute  $P_{pub} = sP$ . Randomly choose different elements  $h_i \in Z_q^*$  and compute  $\frac{1}{h_i+s}P$  for  $0 \leq$  $i \leq q_1$ . Randomly choose different elements  $h'_0 \in Z_q^*$  and compute  $\frac{1}{h'_0+s}P$ .
  - c) Pick three cryptographic hash functions:  $H_2$ :  $G_T \to \{0,1\}^n$ ,  $H_3: \{0,1\}^n \times \{0,1\}^n \to Z_q^*$ and  $H_4: \{0,1\}^n \to \{0,1\}^n$  for some integer n > 0.

The message space is  $M = \{0,1\}^n$ . The ciphertext space is  $C = G_1^* \times \{0,1\}^n \times \{0,1\}^n$ . The public key for delegator is  $K_{pubA} = (q, G_1, G_2, G_T, \varphi, e, n, P_1, P_2, P_{pub}, h_0, (h_1, \frac{1}{h_1 + s}P_2), \dots, (h_i, \frac{1}{h_i + s}P_2), \dots, (h_{q_1-1}, \frac{1}{h_{q_1-1} + s}P_2), H_2, H_3, H_4)$  and the private key is  $d_A = \frac{1}{h_0 + s}P$ . Note that  $e(h_0P_1 + P_{pub}, d_A) = e(P_1, P_2).$ The public key for delegate is  $K_{pubB} = (q, G_1, G_2, G_T, \varphi, e, n, P_1, P_2, P_{pub}, h'_0, (h_1, \frac{1}{h_1 + s} P_2), \dots, (h_i, \frac{1}{h_i + s} P_2), \dots, (h_{q_1-1}, \frac{1}{h_{q_1-1} + s} P_2), H_2, H_3, H_4)$ and the private key is  $d_B = \frac{1}{h'_0 + s} P$ . Note that  $e(h'_0P_1 + P_{pub}, d_B) = e(P_1, P_2).$ 

2) **RKGen:** The PKG chooses a collision resistent hash function  $H_5$ :  $\{0,1\}^{3|p|} \rightarrow Z_p^*$ and random seeds  $t_1, t_2 \in Z_p^*$ , and computes  $k = H_5(h_0, h'_0, t_1)$ . He computes =  $(rk_1, rk_2, rk_3) = (\frac{s+h'_0+k_1}{s+h_0})$  $rk_{A\rightarrow B}$ 

mod  $p, \frac{k_2}{s+h_0} \mod p, \frac{k_1}{k_2(s+h'_0)}P_2)$ . He sends  $rk_{A\rightarrow B}$  to the proxy as the re-encryption key via authenticated channel.

- 3) Encrypt: Given a plaintext  $m \in M$  and the public key  $K_{pubA}$  and  $K_{pubB}$ ,
  - a) Pick a random  $\sigma \in \{0,1\}^n$  and compute r = $H(\sigma, m)$ , and  $g^r = e(P_1, P_2)^r$ .
  - b) For the delegator, set the ciphertext to be C = $(r(h_0P_1+P_{pub}), \sigma \oplus H_2(g^r), m \oplus H(\sigma)).$
  - c) For the delegatee, set the ciphertext to be C = $(r(h'_0P_1 + P_{pub}), \sigma \oplus H_2(g^r), m \oplus H(\sigma)).$
- 4) **Reencrypt:**. On input the ciphertext  $C_A =$  $(C_1, C_2, C_3) = (rQ_{ID}, \sigma \oplus H_2(g^r), m \oplus H_4(\sigma)),$ the proxy computes  $C_B = (C'_1, C'_2, C'_3, C'_4, C'_5) =$  $(rk_1C_1, e(rk_2C_1, rk_3), C_2, C_3, C_1)$ , and sends it to the delegatee.
- 5) **Decrypt<sub>1</sub>:** For the delegator, given a ciphertext  $C_A = (U, V, W), K_{pubA}$ , and the private key  $d_A$ 
  - a) Compute  $g' = e(U, d_A)$  and  $\sigma' = V \oplus H(g')$ , b) Compute  $m' = W \oplus H_4(\sigma')$  and r' = $H_3(\sigma', m'),$
  - c) If  $U \neq r'(h_0P_1 + P_{pub})$ , reject the ciphertext, else return m' as the plaintext.
- 6) **Decrypt**<sub>2</sub>: For the delegatee, given a ciphertext  $C_B = (C'_1, C'_2, C'_3, C'_4, C'_5)$ :

  - a) Compute  $g' = \frac{e(C'_1, d_B)}{C'_2}$  and  $\sigma' = C'_3 \oplus H_2(g')$ . b) Compute  $m' = C'_4 \oplus H_4(\sigma)$  and r' = $H_3(\sigma', m').$
  - c) If  $C'_5 \neq r'(h_0P_1 + P_{pub})$ , output  $\perp$ , else return m' as the plaintext.

*Proof:* The proof for this lemma is similar as Lemma 1 in Section 3.2 in [7].

*Lemma 2:* Let  $H_3, H_4$  be random oracles. Let  $\mathcal{A}$  be an IND-CCA adversary against PRE-BasicPub<sup>hy</sup> defined in Lemma 1 with advantage  $\epsilon(k)$ . Suppose  $\mathcal{A}$  has running time t(k), makes at most  $q_D$  decryption queries, and makes  $q_3$  and  $q_4$  queries to  $H_3$  and  $H_4$  respectively. Then there exists an IND-CPA adversary  $\mathcal B$  against the following PRE-BasicPub scheme with advantage  $\epsilon_1(k)$ and running time  $t_1(k)$  where

$$\begin{aligned} \epsilon_1(k) &\geq \frac{1}{2(q_3+q_4)} [(\epsilon(k)+1)(1-\frac{2}{q})^{q_D}-1] \\ t_1(k) &\leq t(k) + O((q_3+q_4) \cdot (n+\log q)). \end{aligned}$$

PRE-BasicPub is specified by six algorithms: KeyGen, RKGen, Encrypt, Reencrypt, Decrypt<sub>1</sub>, Decrypt<sub>2</sub>.

- 1) **KeyGen:** Given a security parameter k, the parameter generator follows the steps.
  - a) Identical with step 1 in algorithm KeyGen of PRE-BasicPub<sup>hy</sup>.
  - b) Identical with step 2 in algorithm KeyGen of PRE-BasicPub<sup>hy</sup>.
  - c) Pick a cryptographic hash function  $H_2$ :  $G_T \to \{0,1\}^n$  for some integer n > 0.

The message space is  $M = \{0,1\}^n$ . The ciphertext space is  $C = G_1^* \times \{0,1\}^n \times \{0,1\}^n$ . The public key for delegator is  $K_{pubA}$ 

 $\begin{array}{l} (q,G_1,G_2,G_T,\varphi,e,n,P_1,P_2,P_{pub},h_0,(h_1,\frac{1}{h_1+s}P_2),\\ \cdots,(h_i,\frac{1}{h_i+s}P_2),\cdots,(h_{q_1-1},\frac{1}{h_{q_1-1}+s}P_2),H_2,H_3,\\ H_4) \text{ and the private key is } d_A=\frac{1}{h_0+s}P. \text{ Note that } e(h_0P_1+P_{pub},d_A)=e(P_1,P_2). \text{ The public key for } delegate is \; K_{pubB}=(q,G_1,G_2,G_T,\varphi,e,n,P_1,P_2,P_{pub},h_0',(h_1,\frac{1}{h_1+s}P_2),\cdots,(h_i,\frac{1}{h_i+s}P_2),\cdots,(h_{q_1-1},\frac{1}{h_{q_1-1}+s}P_2),H_2,H_3,H_4) \text{ and } \text{ the } private \; key \; \text{is } d_B=\frac{1}{h_0'+s}P. \text{ Note that } e(h_0'P_1+P_{pub},d_B)=e(P_1,P_2). \end{array}$ 

- ReKeyGen: Identical with RKGen of PRE-BasicPub<sup>hy</sup> except no s generation.
- 3) Encrypt: Given a plaintext  $m \in M$  and the public key  $K_{pub}$ , choose a random  $r \in Z_q^*$  and compute ciphertext  $C = (rP_1, r(h_0P_1 + P_{pub}), m \oplus H_2(g^r))$ where  $g^r = e(P_1, P_2)^r$ .
- Reencrypt: Identical with Reencrypt of PRE-BasicPub<sup>hy</sup>.
- 5) **Decrypt**<sub>1</sub>: Given a ciphertext  $C = (U_1, U_2, V)$ ,  $K_{pub}$ , and the private key  $d_A$ , compute  $g' = e(U_2, d_A)$  and plaintext  $m = V \oplus H_2(g')$ .
- Decrypt<sub>2</sub>:Identical with Decrypt<sub>2</sub> of PRE-BasicPub<sup>hy</sup> except no step 3(no checking step).

*Proof:* The proof for this lemma is similar as lemma 2 in Section 3.2 in [7], actually this is the Fujisaki-Okamoto transformation [8].

*Lemma 3:* Let  $H_2$  be a random oracle. Suppose there exists an IND-CPA adversary  $\mathcal{A}$  against the PRE-BasicPub defined in Lemma 2 which has advantage  $\epsilon(k)$  and queries H at most  $q_2$  times. Then there exists an algorithm  $\mathcal{B}$  to solve the  $q_1 - BDHI$  problem with advantage at least  $2\epsilon(k)/q_2$  and running time  $O(time(\mathcal{A}) + q_1^2 \cdot T_2)$  where  $T_2$  is the time of a multiplication operation in  $G_2$ .

**Proof:** Algorithm  $\mathcal{B}$  is given as input a random  $q_1 - BDHI$  instance  $(q,G_1, G_2,G_T, \varphi, P_1, P_2, xP_2, x^2P_2, ..., x^{q_1}P_2)$  where x is a random element from  $Z_q^*$ . Algorithm  $\mathcal{B}$  finds  $e(P_1, P_2)^{\frac{1}{x}}$  by interacting with  $\mathcal{A}$  as follows: Algorithm  $\mathcal{B}$  first simulates algorithm keygen of **BasicPub**, which was defined in Lemma 2, to create the public key as below.

- 1) Randomly choose different  $h_0, ..., h_{q_1-1} \in Z$  and let f(z) be the polynomial  $f(z) = \prod_{i=1}^{q_1-1} (z+h_i)$ . Reformulate f to get  $f(z) = \prod_{i=0}^{q_1-1} c_i z_i$ . The constant term  $c_0$  is non-zero because  $h_i \neq 0$  and  $c_i$  are computable from  $h_i$ .
- c<sub>i</sub> are computable from  $h_i$ . 2) Compute  $Q_2 = \sum_{i=0}^{q_1-1} c_i x^i P_2 = f(x) P_2$  and  $xQ_2 = \sum_{i=0}^{q_1-1} c_i x^{i+1} P_2 = xf(x) P_2$ . 2) Check there  $Q_2 = C_i^*$  if  $Q_2 = 1$  there there exists
- Check that Q<sub>2</sub> ∈ G<sub>2</sub><sup>\*</sup>. If Q<sub>2</sub> = 1<sub>G<sub>2</sub></sub>, then there must exist an h<sub>i</sub> = -x which can be easily identified, and so, B solves the q<sub>1</sub> − BDHI problem directly. Otherwise B computes Q<sub>1</sub> = φ(Q<sub>2</sub>) and continues.
- 4) Compute  $f_i(z) = f(z)/(z+h_i) = \sum_{j=0}^{q_1-2} d_j z^j$  and  $\frac{1}{x+h_i}Q_2 = f_i(x)P_2 = \sum_{j=0}^{q_1-2} d_j x^j P_2$  for  $1 \le i < q_1$ .
- 5) Set  $T' = \sum_{i=0}^{q_1-1} c_i x^{i-1} P_2$  and compute  $T_0 = e(\varphi(T'), Q_2 + c_0 P_2)$ .
- 6) Now  $\mathcal{B}$  passes  $\mathcal{A}$  the public key  $K_{pub} = (q, G_1, G_2, G_T, \varphi, e, n, Q_1, Q_2, xQ_1)$  –

 $\begin{array}{ll} h_0Q_1,h_0,(h_2 \ + \ h_0,\frac{1}{h_2+x}Q_2),...,(h_i \ + \\ h_0,\frac{1}{h_i+x}Q_2),...,(h_{q_1-1}+h_0,\frac{1}{h_{q_1-1}+x}Q_2),H_2)(\text{ie.}\\ \text{setting } P_{pub}\ = \ xQ_1 \ - \ h_0Q_1,\ H_1(ID_A)\ = \ h_0,\\ H_1(ID_B)\ = \ h_1 \ + \ h_0), \text{ and the private key for } A \\ \text{is } d_A = \frac{1}{x}Q_2, \text{ which } \mathcal{B} \text{ does not know. The private key for } B \\ \text{ is } d_B \ = \ \frac{1}{h_1+x}Q_2, \text{ which } \mathcal{B} \text{ knows.}\\ H_2 \text{ is a random oracle controlled by } \mathcal{B}. \text{ Note that } \\ e((h_i \ + \ h_0)Q_1 \ + \ P_{pub},\frac{1}{h_i+x}Q_2) \ = \ e(Q_1,Q_2) \text{ for } \\ i = 2, \cdots, q_1 - 1, \ e(h_0Q_1 \ + \ P_{pub}, d_A) \ = \ e(Q_1,Q_2), \\ e((h_1 \ + \ h_0)Q_1 \ + \ P_{pub}, d_B) \ = \ e(Q_1,Q_2). \text{ Hence } \\ K_{pub} \ \text{ is a valid public key of } A \ \text{ in } \text{ BasicPub }. \end{array}$ 

Now  $\mathcal B$  starts to respond to queries as follows.

## 1) **Phase 1**

- a) H<sub>2</sub> Query(X<sub>i</sub>). At any time algorithm A can issue queries to the random oracle H<sub>2</sub>. To respond to these queries C maintains a list of tuples called H<sub>2</sub><sup>list</sup>. Each entry in the list is a tuple of the form (X<sub>i</sub>, ζ<sub>i</sub>) indexed by X<sub>i</sub>. To respond to a query on X<sub>i</sub>, B does the following operations:
  - i) If on the list there is a tuple indexed by  $X_i$ , then  $\mathcal{B}$  responds with  $\zeta_i$ .
  - ii) Otherwise,  $\mathcal{B}$  randomly chooses a string  $\zeta_i \in \{0,1\}^n$  and inserts a new tuple  $(X_i, \zeta_i)$  to the list. It responds to  $\mathcal{A}$  with  $\zeta_i$ .
- b) **RKGen Query.**  $\mathcal{B}$  Chooses a randomly  $t \in Z_q^*$ and let  $k_1 = tk_2$ , chooses  $a, b \in Z_q^*$ , let  $(\frac{s+h_0+h_1}{s+h_0} = a, \frac{k_2}{s+h_0} = b)$ , so  $(rk_1, rk_2) =$  $(\frac{s+h_0+h_1+k_1}{s+h_0}, \frac{k_2}{s+h_0}) = (a + tb, b)^3$ .  $\mathcal{B}$  computes  $rk_3$  as following.

$$s = x - h_0, \frac{s + h_0 + h_1}{s + h_0} = a, \frac{k_2}{s + h_0} = b,$$
  
$$k_3 = \frac{t}{s + h_1 + h_0} Q_2 = t d_B$$

- c) **Reencrypt Query.** The challenge  $\mathcal{B}$  runs ReEnc( $rk_{A \rightarrow B}, C_A, B$ ) and returns the results.
- Challenge. Algorithm A outputs two messages (m<sub>0</sub>, m<sub>1</sub>) of equal length on which it wants to be challenged. C chooses a random string R ∈ {0,1}<sup>n</sup> and a random element r ∈ Z<sup>\*</sup><sub>p</sub>, and defines C<sub>ch</sub> = (U, V) = (rQ<sub>1</sub>, R). B gives C<sub>ch</sub> as the challenge to A. Observe that the decryption of C<sub>ch</sub> is

$$V \oplus H_2(e(U, d_A)) = R \oplus H_2(e(rQ_1, \frac{1}{x}Q_2))$$

- 3) **Phase 2.** A issues more queries like in Phase 1 except natural constraints and Algorithm B responds as before.
- 4) **Guess.** After algorithm  $\mathcal{A}$  outputs its guess,  $\mathcal{B}$  picks a random tuple $(X_i, \zeta_i)$  from  $H_2 list$ .  $\mathcal{B}$  first computes  $T = X_i^{1/r}$ , and then returns  $(T/T_0)^{1/c_0^2}$ . Note that  $e(P_1, P_2)^{1/x} = (T/T_0)^{1/c_0^2}$  if  $T = e(Q_1, Q_2)^{1/x}$ . Let H be the event that

 $^3s$  is the master – key

r

From a practical point, Involving PKG in generating

re-encryption key can make PRE in identity based setting

much efficient for the proxy, which is important for practical IBE systems. In GA07 scheme proxy's workload

algorithm  $\mathcal{A}$  issues a query for  $H_2(e(rQ_1, \frac{1}{x}Q_2))$  at some point during the simulation above. Using the same methods in [3], we can prove the following two claims:

**Claim 1:** Pr[H] in the simulation above is equal to Pr[H] in the real attack.

**Claim 2:** In the real attack we have  $Pr[H] \ge 2\epsilon(k)$ . Following from the above two claims, we have that  $\mathcal{B}$  produces the correct answer with probability at least  $2\epsilon(k)/q_2$ .

Thus we prove Lemma 3.

From the above three Lemma, we prove Theorem 1.

*Theorem 5:* Suppose q-BDHI assumption holds in  $\mathbb{G}$ , then our scheme is DGE-IBE-IND-ID-CCA2 secure for the proxy and delegator's colluding.

*Proof:* Same as the above theorem except in the simulation the role of A and B exchanged.

*Theorem 6:* Suppose the q-BDHI assumption holds, then our scheme is PKG-OW secure for the proxy, delegatee and delegator's colluding.

**Proof:** We just give the intuition for this theorem. The master-key is s, and delegator's private key is  $\frac{1}{s+H_1(ID)}$ , the delegatee's private key is  $\frac{1}{s+H_1(ID')}$ , the re-encryption key is  $(\frac{s+H_1(ID')+k_1}{s+H_1(ID)} \mod p, \frac{k_2}{s+H_1(ID)} \mod p, \frac{k_2}{s+H_1(ID')})$  mod  $p, \frac{k_1}{k_2(s+H_1(ID'))}P_2$ ). Because the re-encryption key is uniformly distributed in  $Z_p^*$ , and the original SK IBE is secure, we can conclude that s can not be disclosed by the proxy, delegatee and delegator's colluding.

## V. ISSUES ABOUT PKG'S WORKLOAD IN OUR PROPOSED SCHEMES

One core idea in our proposed schemes is that, PKG itself generates every delegation key -the re-encryption key. This idea looks first contradict with our intuition about PKG(That is, what PKG can only do is generating IBE user's secret key) and increases PKG's workload. But we think our idea is reasonable.

From a theoretical point, the idea about PKG generating re-encryption key comes from Matsuo's M2 proxy reencryption [14]. In their scheme,  $rk_{|D\to|D'} = g^{u'\alpha}$  is generated by exponentiating delegatee's secret key  $g^{u'}$  with master – key  $\alpha$ . Later in Inscrypt'08, Tang et al. proposed an inter-domain identity based proxy re-encryption [18]. In their scheme, generating the re-encryption key needs PKG. We quote it as follows:

**Pextract** $(id, id', sk_{id}(sk_{id'}, mk_1, mk_2))$ : This algorithm takes the delegator's identifier id, the delegatee's identifier id', the delegator's private key  $sk_{id}$ , and possibly also  $\{sk_{id'}, mk_1, mk_2\}$ as input and outputs the proxy key  $rk_{id \rightarrow id'}$  to the proxy. This algorithm will be run by the delegator and possibly with other parties, such as the delegatee and KGCs.

Furthermore, it seems difficult for constructing PRE in identity based setting which just needs the delegator and the delegate to generate re-encryption key.

PRE based on SK IBE. Although some excellent work [5], [6], [9], [13], [14], [16] has been done in PRE in identity based setting, there are still many open problems need to be solved such as: (1) More reasonable security models for IBPRE and. We note that our security model is stronger than security model in [14] for we considering colluding between proxy and delegator or delegatee. But we must point out that our security model just consider single-hop IBPRE, security models for multi-hop IBPRE maybe be different. (2) More stronger security results for our IBPRE scheme. We note most of our schemes can only achieve IND-Pr-ID-CPA secure, which is not enough for most applications. (3) More interesting applications for IBPRE. From a theoretical point, Obfuscating PRE is the only positive results for obfuscation of natural cryptographic tasks, maybe this primitive can find other applications in theoretical cryptography. From a practical point, PRE can have applications in e-mail forwarding, law enforcement, mobile equipment with limited computation ability, access control in secure distributed file storage. But IBPRE maybe have other interesting applications such as anonymous encryption, group encryption, one to many, many to one identity based broadcast encryption (Actually, Matsuo's M07B PRE is a many to one IBPRE).

#### ACKNOWLEDGEMENT

The authors would like to thank Dr. Jian Weng, Dr. Jun Shao, Dr. Licheng Wang, Dr. Fagen Li, Dr. Qiang Tang for many helpful discussions and the anonymous referees for helpful comments.

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