Approach for the Visualization of Geometric Uncertainty of Assemblies in CAD-Systems

Felix Heimrich*, Reiner Andér
Department of Computer Integrated Design (DiK), Technische Universität Darmstadt, Otto-Berndt-Straße 2, 64287 Darmstadt, Germany.

* Corresponding author. Tel: +49 (0) 6151-16-5145; email: heimrich@dik.tu-darmstadt.de
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Abstract: The foundation for the development of successful products is based on knowledge about the characteristics of the product throughout the entire product life cycle. However, uncertainties can arise over the life cycle. These characteristics simultaneously influence each other and therefore the characteristics of the product in the product development and usage phases need to be identified. This uncertainty can have negative economic consequences, such as functional failures or oversizing. In this paper a concept for the visualization of geometric uncertainty of assemblies in CAD-Systems based on ontologies will be presented. This is an approach for visualizing various types of uncertainty of different product life cycle phases to control uncertainty in load-carrying systems during virtual product development. The concept is a part of the research activities of the CRC 805 (Collaborative Research Center 805).

Key words: Uncertainty, visualization, information model.

1. Introduction

A prerequisite for success in today’s global markets is the efficient development of complex products. This prerequisite is met through the support of the development process through the use of computer-based methods in the product creation phase. At the same time, the archiving of process data is gaining ever more importance under industry 4.0. Under this pretense, the focus is using the part as an information carrier, where the information contained within the part is necessary across different product life cycles [1], [2]. Special interest must be dedicated to the uncertainty of product and process properties from the product creation and usage phases. The communication of information about uncertainty in product development provides an extensive overview of potential product and process characteristics over the entire product life cycle and thus can be significantly influenced during the product development. This information is collected through various methods such as e.g. quality checking methods, usage monitoring or process capability analysis. They are related to each other within different life cycle phases [3]. Today, this information from the product creation and use phases is quite often inadequately described. The decisive factor here is not only the collection, harmonization and feeding back relevant data into a designated information model but also the preparation and provision of the information about uncertainty for engineers in product development.

A detailed description and visualization of different factors affecting uncertainty of product characteristics would be an important advantage in the product development process. The provision of this knowledge for the engineer should therefore be understood intuitively. This requires the development of new visualization techniques embedded in established CAx systems (Computer Aided x systems), in particular in CAD systems.
A new concept has been developed in which the virtual product development process is supported, with respect to geometric uncertainty in load-bearing systems using an assembly-oriented visualization technique and an associative information model.

2. State of the Art

In this chapter the basic approach of managing uncertainty, the process model, its representation into an information model and previously developed approaches for visualization of uncertainty are introduced. Furthermore an example showing the weaknesses of existing concepts will be presented.

2.1. Product Life Cycle (PLC)

The PLC can be described from two viewpoints. Where the economic point of view aims at analyzing key success factors such as turnover, sales and costs, the focus of the information technology viewpoint lies on structuring product life cycle into phases such as development, production, usage, recycling and tracking the product while passing through these phases [4]. In Fig. 1 a third approach is shown as developed for the development of environmentally sound products. In the framework of the CRC 805 the sections product development, production, and usage are of special interest. The product development has thereby an influence on all phases of the product lifecycle.

Product development is a complex process in which uncertainty over the future process characteristics of the product is an issue continuously. During the creation process there are many decisions that need to be drawn which influence the products' successful appearance in successive lifecycle phases. However, no clear prediction can be made about any consequences of the impact of uncertainty with respect to decisions taken. In addition, there are a lot of locally separated participants which are involved in modern distributed product development. With increasing complexity of the product even more disciplines are involved and need to be integrated. This leads to an increase of the organizational effort to provide information to all those involved in decision making. To counteract negative impact of uncertainty in product development classically is based on methods to consider safety factors, which typically are based on experience. Thus a standard buffer is generated between the maximal acceptable deviation and the target value [3].

Production is a large field in current research and is mainly focused on increasing the efficiency of production processes. This involves, among others, the optimization of manufacturing processes, forming, shaping by stock removal and the integration of functional active materials [5]. In addition, new production methods such as additive manufacturing, new challenges arise with regard to quality and reliability [6]. Nowadays these challenges are met with methods such as quality management, e.g. manufacturing process layout considering machine capabilities. These methods, however, are lacking correlations between single-
parts and its respective production process chain. Typically single values are in focus and they are not analyzed holistically [7].

Key approaches to analyze product properties in the usage phase are usage monitoring and failure analysis. With modern sensors, data are collected during the usage process and are evaluated directly [8], [9]. In such cases so-called embedded sensor-actor systems are applied [10].

In summary, the difficulty comprises the provision of prediction of product behavior and product impacting process properties in early phases of the product development for successive product life cycle phases. Hence a variety of methods have been used to meet these challenges [11], [12] an appropriate approach for predicting the impact of uncertainty is still missing.

2.2. Uncertainty

The topic of uncertainty has been addressed in a number of scientific publications. A scientific outcome for reducing uncertainty is to increase knowledge and to continuously monitor product and process properties. In this engineering field of interest, two cases of uncertainty are distinguished based on [13]. The first case is called aleatoric uncertainty, which is defined by stochastically describable uncertainty. Through measuring uncertainty and through monitoring additional information about the product and process properties, a reduction of aleatoric uncertainty is feasible. The second case is called epistemic uncertainty, which results from a lack of knowledge. Epistemic uncertainty can be managed through the provision of appropriate knowledge.

The following concept contains the model of uncertainty which is developed in CRC 805. It provides three categories of uncertainty and is shown in Fig. 2 [14]. Here the aleatoric uncertainty is shown on the left side, where the complete and trustworthy information about the apparent uncertainty is available. The epistemic uncertainty, on the other hand, is located in the right side where the complete ignorance about the apparent uncertainty prevails. Between these two extreme cases of uncertainty the incertitude is located. Incertitude is characterized through a partially quantified probability. Ignorance means unknown uncertainty where uncertain properties and its relevance for the respective process are ignored. Incertitude is an estimated uncertainty where the cause and effect is well known, but not quantifiable with stochastic data. The stochastic uncertainty is characterized by the lowest uncertainty. Information about appropriate process properties is available and stochastically quantified e.g. as a distribution function.

![Uncertainty model](image)

Fig. 2. Uncertainty model, with based on [14].

In the following concept the approach is focused on stochastic uncertainty and incertitude, to which information, such as production tolerances from the product production phase or wear curves from the product usage phase, must be available beforehand for providing the information to the designer visually e.g. through the CAD-System.
2.3. Ontology-Based Information Model

The information model developed at CRC805 is part of the concept COPE - (Collaborative Ontology-based Property Engineering-System), in which new methods and technologies for the depiction of uncertainty afflicted process properties are developed. Initially the uncertainty afflicted process properties were characterized and possibilities for their description are supported through a collaborative approach. The information model enables uncertainty afflicted process properties to be represented in a specific application context. A prototype software system integrated this ontology based information model into the 3D-CAD environment and supported to work interactively with the uncertainty information model which is also integrated into a product model. A detailed description of the ontology based information model can be found in [15].

2.4. Visualization Methods

Uncertainty and its visualization has been the focus of scientific research for several years. The different disciplines can thereby select from a variety of visualization techniques in order to provide the user with the most user-friendly visualization of their specific uncertainty information. In [16] a comprehensive overview is provided and the most significant references from different disciplines that deal with the visualization of uncertainty are listed. A number of contributions have been identified in the area of geography and fluid flow analysis. In most cases vector fields are used [17], but displacement glyphs are also commonly applied [18]. Coloring or error bars are also be used for the visualization of geometric or positional differences. The main advantage is that visualization can be utilized in both 2D and 3D [19].

The approach with volume-rendered regions, according to [18], [20], has already been used for scanned freeform surfaces and the demonstration of their possible deviations. This visualization technique has been applied also in the CRC 805 for displaying geometric uncertainty in CAD systems, customized and linked to the corresponding information model [21].

2.4.1. PMI – product manufacturing information

Product Manufacturing Information, short PMI, comprises non-geometric information and aims at providing annotations for 3D geometric models. PMI are required e.g. for the production of the single parts and assemblies. They can also reference to any data that is linked to geometry or topology of a 3D CAD-model. In feature-based CAD systems e.g. PMI are linked with manufacturing operations (NC programming) in order to visualize fits directly in the CAD system for the user and then finally for machining of part.

2.4.2. Uncertainty data type – UDT

In mechanical engineering, a model called “uncertainty data type” (UDT), for the digital representation of uncertain product and process properties, is introduced in [22]. They form the basis for the description and presentation of uncertainty afflicted product properties. The approach aims at uncertain information representation including distributions, histograms, tolerances, intervals and single values. In [23] and [24] the uncertainty data types are extended to include classes of realization and, Fuzzy and 2d/3D intervals.

2.4.3. Uncertainty-browser

The Uncertainty Browser, which is described in detail in [25], shows uncertainty afflicted product properties in form of a graphical user interface directly integrated in the CAD-System. The browser is designed as an integration area between the ontology editor and the CAD-system. The browser visually divides uncertainty information into categories based on a viewpoint concept. Individual uncertainties of a product can then be presented with Product Manufacturing Information (PMI), which is directly linked to the 3D model.

In [22] and [23] the Uncertainty Browser is extended, where information about uncertainty will be visualized as annotations referring to a selected property. Additionally, information from product
manufacturing and product usage phases are integrated by using an Extensible Markup Language (XML)-based interface.

2.4.4. uCloud – uncertainty cloud

The concept of the uncertainty cloud aims at the visualization of geometric uncertainty of individual parts and is a part of the 3-Layer Approach described by [24]. The uCloud uses the graphical, symbolic, structural and verbal visualization to provide information. The result is a visualization through transparently shaded offset bodies, which are linked to the corresponding Uncertainty Data Types. Additionally, uncertainty information belonging to product structures such as lists, tables or tree structures are displayed. Fig. 3 illustrates the uCloud concept based upon an example of production-related deterministic geometrical deviations of an individual part. A detailed description can be found in [24].

![Fig. 3. uCloud concept with deterministic geometrical deviations [24].](image)

2.4.5. Conclusion

Through closer inspection of the preceding approaches, it is found that visualization concepts developed are strictly limited to static visualization techniques, and that dynamic techniques have not yet been in focus. The disadvantage of static techniques is for the still possible mis-interpretation on the part, in particular in the case of enlarged geometrical uncertainty. It is also crucial, that uncertainty is considered only in the context of individual parts. The impact of uncertainty affected component properties reveal themselves only in the context of assemblies, in which a number of uncertainties are interdependent and influence each other. Classical tolerance stacking of geometric manufacturing tolerances is a typical example. Therefore, an approach for the visualization of geometric uncertainty in assemblies is required.

3. Concept

The new approach for the visualization of geometric uncertainty is based upon the concept of Product Manufacturing Information (PMI). In order to make uncertainty information about afflicted part properties available throughout the entire assembly this information is attached to elements of the topology of the 3D CAD-models as attributes described as PMI. Afterwards the information is referenced to neighboring parts using bi-directional assembly constraints. Geometric modifications such as shifts resulting from stacking of geometric uncertainty in the entire assembly are then enabled to be visualized in relation to any parts configurations.

3.1. Object Attributes as Information Carrier

Product Manufacturing Information (PMI) is understood as non-geometric information associated to a 3D-CAD model. It is used typically to describe additional properties to more precisely define product geometry, primarily for manufacturing purposes such as manufacturing tolerances. For this purpose the PMI
is referenced to topology entities of the 3D CAD-model and specified for object oriented implementation. For 3D CAD-models target topological entities for referencing PMI comprise:

- **Body**
- **Shell**
- **Face**
- **Loop**
- **Edge**
- **Vertex**

The focus of this approach aims at referencing topological entities **Body**, **Face** and **Edge**, as they are important for the assembly constraints. These entities will be further referred to as **Body-**, **Face-** and **Edge-Attributes**. The concept calls for an individual part specific information carrier which manages the subordinated object attributes, the **Body-Attribute**. This carrier contains all information from **Face-** and **Edge-Attributes** which belong to an entire body. This conceptual approach guarantees all object attributes can be associated also to neighboring parts. Through the configuration of individual parts via assembly constraints, the **Body-Attributes** associate corresponding parts with one another and enable bi-directional PMI exchange. One individual part contains exactly one **Body-Attribute**. On the contrary an individual part can contain **Face-** and **Edge-Attributes** which comprise uncertainty information mapped into a specific PMI associated with the afflicted object Property. Fig. 4 explains the concept of geometry and topology attributes of a single part.

The attributes need to be defined during the virtual product development process. Ideally all of the surfaces of the single part contain a **Face-Attribute** and all edges contain an **Edge-Attribute** in order to describe the underlying object properties.

The ontology based information model then provides the informational context which is then linked to the different attributes. They e.g. refer to the defined uncertainty types as introduced in chapter 2.4.

### 3.2. Content of Information

Object attributes for edges reference the information about the mathematic description of the geometric instance of the edge in three-dimensional space. Object attributes for faces reference information about the corresponding surface, such as; surface normal towards the inside or the outside for flat, radius and central axis for cylindrical surfaces, surface contents, additionally the mathematic description of the surface and the uncertainty type in relation to the geometric deviation. They describe the geometric deviation in the x-, y- und z-directions in three-dimensional space.
Object attributes for bodies collect the information from attributes attached to the surfaces and edges of the part in order to provide a complete attribute bundle for the neighboring parts.

### 3.3. Constraint-Based Assembly Structure for Sharing Information between Single Parts

The configuration of the individual parts is executed during virtual product development taking into account the assembly constraints. In order to reference individual parts within an assembly, the designer is provided with constraints which are listed in Table 1 below. In this case the assembly constraints can refer to different reference elements.

<table>
<thead>
<tr>
<th>Assembly Constraint</th>
<th>Reference-Element</th>
</tr>
</thead>
<tbody>
<tr>
<td>Touch</td>
<td>Face/Edge/Axis – Face/Edge/Axis</td>
</tr>
<tr>
<td>Align</td>
<td>Face/Edge/Axis – Face/Edge/Axis</td>
</tr>
<tr>
<td>Center Axis</td>
<td>Face (cylindrical)/Axis – Face (cylindrical)/Axis</td>
</tr>
<tr>
<td>Concentric</td>
<td>Edge (cylindrical) – Edge (cylindrical)</td>
</tr>
<tr>
<td>Distance</td>
<td>Face/Edge/Axis – Face/Edge/Axis</td>
</tr>
<tr>
<td>Fix</td>
<td>/</td>
</tr>
<tr>
<td>Parallel</td>
<td>Face/Edge/Axis – Face/Edge/Axis</td>
</tr>
<tr>
<td>Perpendicular</td>
<td>Face/Edge/Axis – Face/Edge/Axis</td>
</tr>
<tr>
<td>Center</td>
<td>Face/Edge/Axis – Face/Edge/Axis</td>
</tr>
<tr>
<td>Angle</td>
<td>Face/Edge/Axis – Face/Edge/Axis</td>
</tr>
<tr>
<td>Bond</td>
<td>Face/Edge/Axis – Face/Edge/Axis</td>
</tr>
</tbody>
</table>

### Table 2. Assembly Constraints and Their Connection Logic

<table>
<thead>
<tr>
<th>Assembly Constraint</th>
<th>Configuration Logic</th>
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</thead>
<tbody>
<tr>
<td>Touch</td>
<td>Shift Direction Surface Normal</td>
</tr>
<tr>
<td>Align</td>
<td>Shift Direction Surface Normal</td>
</tr>
<tr>
<td>Center Axis</td>
<td>Angular Deviation along Axis</td>
</tr>
<tr>
<td>Concentric</td>
<td>Shift Direction Surface Normal and/or Angular Deviation along Axis</td>
</tr>
<tr>
<td>Distance</td>
<td>Shift Direction Surface Normal</td>
</tr>
<tr>
<td>Fix</td>
<td>/</td>
</tr>
<tr>
<td>Parallel</td>
<td>Angular Deviation along Axis</td>
</tr>
<tr>
<td>Perpendicular</td>
<td>Angular Deviation</td>
</tr>
<tr>
<td>Center</td>
<td>Shift Direction Surface Normal and/or Angular Deviation along Axis</td>
</tr>
<tr>
<td>Angle</td>
<td>Angular Deviation along Face/Edge/Axis</td>
</tr>
<tr>
<td>Bond</td>
<td>Shift Direction Surface Normal and/or Angular Deviation along Axis</td>
</tr>
</tbody>
</table>

Through the referencing of two individual parts using an assembly constraint the Body-Attributes, and
therefore also the die Edge- and Face-Attributes, of the individual parts are automatically linked bi-directionally with one another. Hence PMI containing geometric uncertainty can be referenced to the neighboring part. A configuration logic is defined for the provided assembly constraints, which defines how the geometric uncertainty is being propagated into the neighboring parts. Table 2 shows the assembly constraints with the corresponding configuration logic.

Supported through the configuration logic the outgoing geometric deviation of a single part is communicated to any other part found within the assembly and possible effects are calculated. Fig. 5 demonstrates the interlinking between attributes, individual parts, assembly constrains and configuration logic.

4. Validation

For the validation of the described concept the demonstrator of the CRC 805 is used, the modular active spring damper system. As a representative example a sub-assembly of the truss was selected. Fig 6 shows a part of the sub-assembly of the truss with the possible geometric deviation resulting from cumulative manufacturing tolerances of the individual parts in the context of assembly constraints and the applied constraint logic.

![Visualization of the possible geometric deviation of individual parts in assemblies.](image)

The possible geometric deviation is visualized as faceted bodies. They allow of the analysis of the maximum deviation based on a stochastic distribution of manufacturing tolerances.

5. Outlook

In the next step towards the visualization of uncertainty in assemblies a concept is needed for the processing of assembly constraints which influence each other. More precisely, a test of the constraints between individual parts has to be conducted as geometric modifications of the parts could lead to over-constrained systems which could then lead to the development of residual stresses. This is of special interest for the planning of the assembly sequences. Furthermore, non-geometric uncertainties, such as material properties, can be integrated despite the fact that their influence would first be of importance in life cycle phases production and usage.

6. Conclusion

In this paper an approach to visualize geometric uncertainty in assembly structures, under consideration of assembly constraints, is proposed. The visualization of cross assembly uncertainties of individual parts in the early phases of the virtual product development is very important for the clear and precise presentation of uncertainties found in modern products. Even in simple assemblies, these configurations span beyond the imaginative abilities of humans and common practice for the compensation of these uncertainty chains is
the a key success factor for safety. A representative application of this concept is virtual product development due to an abundance of information about product production as well as product usage phase.

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References


Felix Heimrich studied mechanical and process engineering at Technische Universität Darmstadt from 2006 to 2011. After that, he worked as a designer at EDAG GmbH & Co. KGaA. There he developed interior components for cars in Siemens NX. In his master thesis he developed a method for design styling based interior components in collaboration with EDAG GmbH & Co. KGaA. January 2013, he joined the Department of Computer Integrated Design (DiK) as a research assistant and doctoral candidate and a team member of the 3D-CAD-Training Group.

From 2013 to 2014, he worked at the Department’s Training Center “Informationsverarbeitung im Maschinenbau” (liM) and was responsible for the CAD training course bachelor of mechanical and process engineering as a part of the lecture “Einführung in das rechnergestützte Konstruieren”. Since 2014, Mr. Heimrich is responsible for the tutorial “CAD-/CAM-process chain at Process Learning Factory CiP” offered to students of the master mechanical and process engineering. The tutorial includes an introduction of techniques of CAM, like the selection of technology data, strategies, tools etc. Since 2015, Mr. Heimrich is responsible for the tutorial “CAD Freeform” offered to students of the master mechanical and process engineering.
engineering. The tutorial includes an introduction to Siemens NX and especially advanced methods of shape design.

**Reiner Anderl** is the vice president of the Technische Universität Darmstadt. He earned his diploma in mechanical engineering in 1979 and his Dr.-Ing. degree in mechanical engineering in 1984, both at the Universität Karlsruhe. From 1984 to 1985 he served as a technical manager of a medium-sized company. Dr. Anderl received his academic habilitation in 1991 and the venia legendi in 1992, and accepted the call for the professorship for computer integrated design (Fachgebiet Datenverarbeitung in der Konstruktion, DiK) at the Faculty of Mechanical Engineering at the Technische Universität Darmstadt in 1993.

He was the dean of the Mechanical Engineering Department from 1999 until 2001 when the bachelor's and master's programs were implemented. Dr. Anderl is a member of the Zentrale Evaluierungs- und Akkreditierungsagentur (ZEvA), a national accreditation agency, the PACE manager of Technische Universität Darmstadt (Partners for the Advancement of Collaborative Engineering Education), an adjunct professor at Virginia Tech, and a full member of the Academy of Sciences and Literature, Mainz (Akademie der Wissenschaften und der Literatur in Mainz). Dr. Anderl has authored and co-authored more than 180 publications, including two monographs and eight co-authored books.